Wielder Level XP Bond One	House / Tr  Accola  Bond 7										
Strength Agility Endurance	Knowledge  Knowledge  Knowledge			A T.		Heal <kno> R Infiltrate<agi> S Intimidate<str> Listen<per> S</per></str></agi></kno>		Repair Sneak Spot-I Surviva	Navigation <kno> Persuade<cun> Repair<kno> Sneak<agi> Spot<per> Survival<kno> Fracking<per></per></kno></per></agi></kno></cun></kno>		
Weapon  Traits  Weapon  Traits  Weapon Slots		Def Def ach emp	Rec Rec		Arcane	Traits			Atk Def Rec		
Layered Armor	S	I	P	E							
					Powers	/ Hearts			Glyphs Rank / CR		
									000		
Point Totals					Vilis C	oronam		Ability	CR		
Armor Resistance Guild Items		Qty	(	Cank	Industr	rial Upgrades					
			(								

Wielder Background Homeland		_ Sou	Ibound		ender air	Age Eyes Guild
Notes			Inventory	Qty		Qty
				Pieces Bars <		
			Knapsack O	Qty		Qty
				Pieces Bars <		
			Saddle Bag O	Qty		Qty
				Pieces Bars <		I
			Other Possessions		Location	
Injuries	Injuries	Atk End OO Def Agi OO Armor Move				
Injuries  Atk End OOO -  Def Agi OOO -						
Rec Cun Move — —						