Soulbound

WIELDER

PLAYER

LEVEL XP HOUSE or TRADE

BOND ONE

BOND TWO (Paired or Combined)

WEAPON NAME(S)

Strength	◯	Perception	◯	Attack	◯
Agility	◯	Knowledge	◯	Defend	◯
Endurance	◯	Cunning	◯	Recover	◯

INJURIES ◯◯◯ ◯◯◯ ◯◯◯ ◯◯◯

Weapon One A D R( )

Type Traits

Weapon Two A D R( )

Type Traits

Acrobatics (Agi)	___	Force (Str)	___	Repair (Kno)	___		
Anatomy (Kno)	___	Heal (Kno)	___	Sneak (Agi)	___		
Athletics (Str)	___	Infiltrate (Agi)	___	Spot (Per)	___		
Barter (Cun)	___	Intimidate (Str)	___	Survival (Kno)	___		
Bluff (Cun)	___	Listen (Per)	___	Tracking (Per)	___		
Calm (Cun)	___	Lore (Kno)	___				
Disguise (Cun)	___	Navigation (Kno)	___				
Finesse (Agi)	___	Persuade (Cun)	___				

POWERS	CR	Description	Glyphs	Rank
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯

LAYERED ARMOR	S	I	P	E
Point Totals				
Armor Resistances	◯	◯	◯	◯

ARCANE TRICKS

INDUSTRIAL UPGRADES

VILIS CORONAM	CR(s)	Description

GUILD ITEMS	Qty	Description	UR	Load
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯
				◯◯◯

INVENTORY	Qty		Qty
		SILVER	
		Pieces (1) -	
		Bars (100)-	
		Blocks (1000)-	